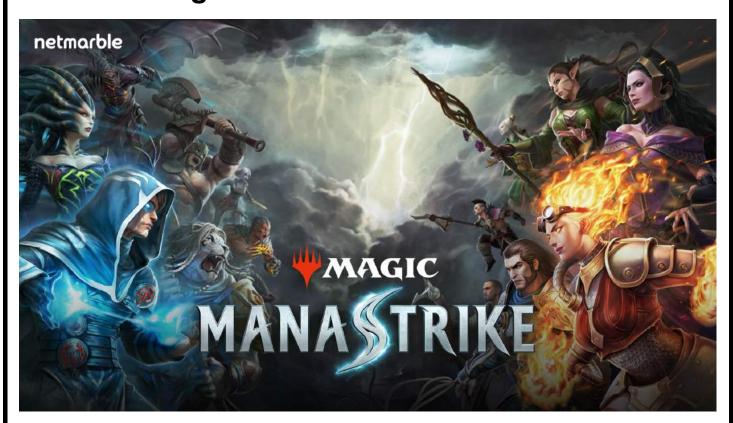
Magic: ManaStrike Introduction

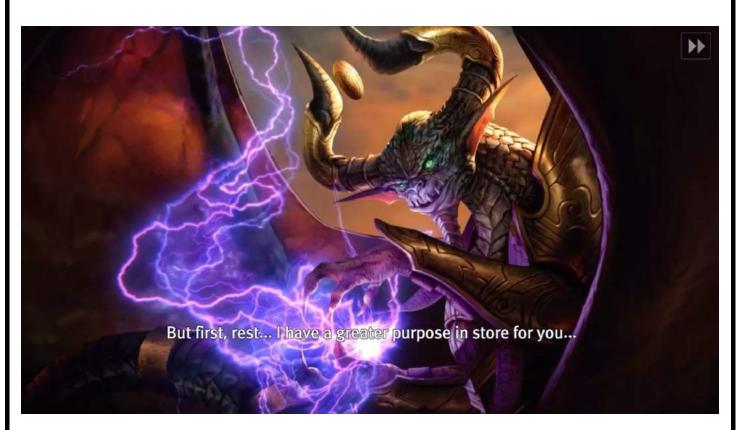


Game NameMagic: ManaStrikeGenreCompetitive Real Time StrategyDeveloperNetmarble MonsterPublisherNetmarbleGame CharacteristicsA real-time strategy card game that can be easily played with simple controls
Various game modes in which players worldwide can compete
Captures the world's greatest TCG, Magic: The Gathering in high quality 3D

'Magic: ManaStrike' is a mobile real-time strategy game that captures the world's first TCG, Magic: The Gathering's IP with high-quality 3D graphics. The game is a 3D recreation of the original's cards and unique world, providing a variety of competitive game modes for players around the world. 'Magic: ManaStrike' is currently in closed beta in Canada, and will be available to players in Korea in 2019 for the first time. With the playable demo from G-Star 2019 players can enjoy fast and competitive 1v1 matches with cards representing the five different colors of mana seen in 'Magic: The Gathering.' Players can enjoy card collecting and a sense of progression with the wide selection of cards from the five different colors, along with customizable decks, quick and straightforward game play, simple controls, and tense real-time PVP battles, and more!

■ Magic: The Gathering's Greatest Villain, "Nicol Bolas," Invites Players

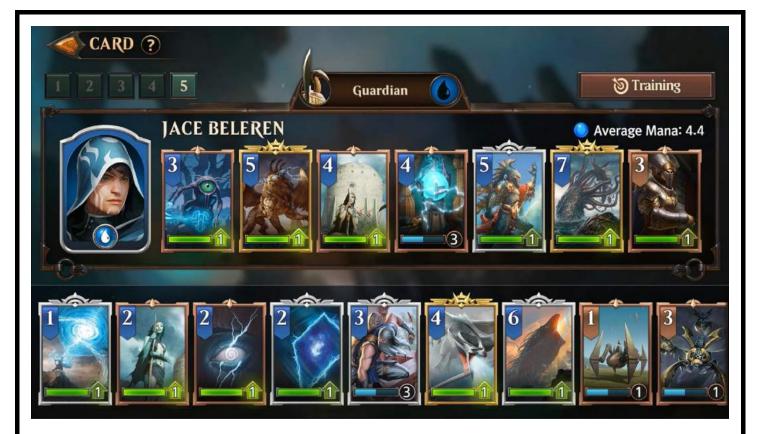
Magic: The Gathering's most powerful villain, Nicol Bolas, starts the game with a monologue. He creates a parallel universe in order to find the weaknesses of the Planeswalkers after he lost a war against them. The player enters a contract with Nicol Bolas, and provides combat data by controlling Planeswalkers and units in his parallel universe.





■ Magic: ManaStrike's Focus Point, the "Planeswalker"

"Magic: The Gathering's" focal characters are the Planeswalkers, who are "mages that transcend dimensions." Each Planeswalker can use one or multiple spells from the 5 colors of mana, and can use unit cards of a corresponding color. For example, the "Blue" Planeswalker Jace Beleren specializes in tactical strategies involving mind games and confusing his opponents with illusions. He utilizes tactics that mislead enemy units, forcing them to attack their own allies, along with other strategies.



You can try out a number of strategies by using Planeswalkers from the 5 different colors of Mana.



■ Strategic Battles Using Various Unit Cards



Magic: ManaStrike's units also represent different colors of mana, like the Planeswalkers. The "Daybreak Ranger," a green unit card that wields the power of nature, attacks ground and air enemies with ranged attacks, but when it enters the enemy's base it turns into a powerful melee attacker, a Werewolf. Like so, you can create a deck using Planeswalkers and unit cards from a color of your choice.

Quick and Easy Matches

The players will make their own decks and go against others; the sheer number of possibilities will net a different match each time. Based on the deck of the opponent, the player can experience exhilarating comebacks with a single card.





■ The Climax of Competition, "ManaStrike"

When there is 1 minute left in the battle, "ManaStrike" is activated. "ManaStrike" allows players to use a Planeswalker card 1 more time and Mana regenerates 150% faster, creating an intense final minute of battle.

